

$$\Rightarrow \langle F \rangle = \lambda m \gamma^2 b^2, \quad \Rightarrow \Gamma(r) = \lambda m r^2 b^2.$$

rem to the resonance.

$$\Gamma(\epsilon) \rightarrow \Gamma(\omega + \epsilon) = \Gamma(\epsilon).$$

$$\left| \Gamma(\epsilon) = \frac{f}{4m} \frac{\lambda}{\epsilon^2 + \lambda^2} \right|$$

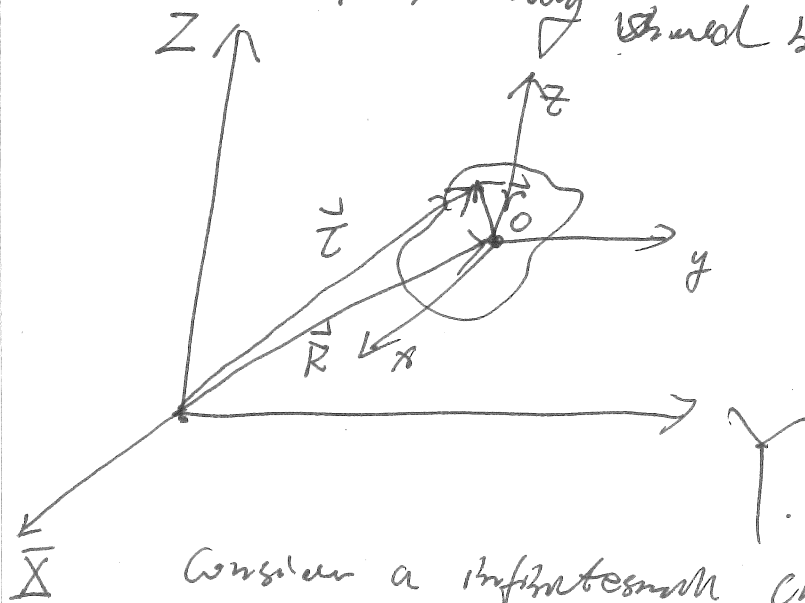
We see that  $\frac{dE}{dt}$  is related to the frequency  
 this phenomenon.  
 relation is called "dispersion".

SPUM 101 Lecture 16.

- Chapter 6. Rigid body

- Angular velocity in  $(X, Y, Z)$  and  $(x, y, z)$  system

Def: rigid body is a collection of mass points. ~~with~~ <sup>with</sup> ~~the~~ <sup>the</sup> distance between ~~each~~ <sup>any</sup> every two mass points is invariant. And the shape (size) can be ~~ignored~~ <sup>ignored</sup>. ~~the~~ <sup>the</sup> motion of rigid body should be ~~uniform~~ <sup>uniform</sup> and ~~constant~~ <sup>constant</sup>.



$O_c$  Com

Consider a infinitesimal change of  $\vec{z}$ :

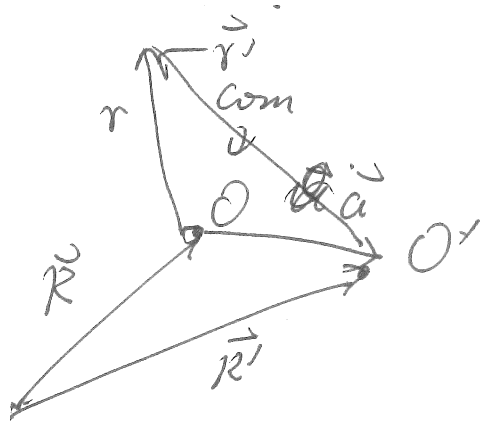
$$d\vec{z} = d\vec{R} + d\vec{\varphi} \times \vec{r}. \quad (\varphi \text{ is the angle that } \vec{r} \text{ rotate around } O_c)$$

$$\Rightarrow \frac{d\vec{r}}{dt} = \frac{d\vec{R}}{dt} + \frac{d\vec{\phi}}{dt} \times \vec{r}$$

define  $\vec{v} = \frac{d\vec{r}}{dt}$ ,  $\vec{V} = \frac{d\vec{R}}{dt}$ ,  $\vec{\omega} = \frac{d\vec{\phi}}{dt}$ .

$$\Rightarrow \boxed{\vec{v} = \vec{V} + \vec{\omega} \times \vec{r}}$$

total velocity  
velocity of Com  
rotation angular momentum



Consider change the  $\vec{O}$  point from Com. to another point  $\vec{R} + \vec{a} = \vec{R}'$   
 $\Rightarrow \vec{r} = \vec{r}' + \vec{a}$

$$\Rightarrow \vec{v} = \vec{V} + \vec{\omega} \times (\vec{r}' + \vec{a}) = \vec{V} + \vec{\omega} \times \vec{a} + \vec{\omega} \times \vec{r}'$$

$$\Rightarrow \begin{cases} \vec{v}' = \vec{V} + \vec{\omega} \times \vec{a} & \textcircled{1} \\ \vec{\omega}' = \vec{\omega} & \textcircled{2} \end{cases} = \vec{v}' + \vec{\omega}' \times \vec{r}'$$

②:  $\vec{\omega}$  is independent with the chosen coordinate system.  
 ① if  $\vec{v} \perp \vec{\omega}$ , then  $\vec{v}' \perp \vec{\omega}'$ .

that means, we can dynamically choose an instant center point  $O'$ . s.t.  $\vec{v}' = 0$ .

Suffix notation, and rotational inertia tensor.

example,  $I_{ij} = \begin{bmatrix} I_{xx} & I_{xy} & I_{xz} \\ I_{xy} & I_{yy} & I_{yz} \\ I_{xz} & I_{yz} & I_{zz} \end{bmatrix}$  rank 2, 2x2 tensor.

tensor:  $\begin{cases} \text{rank 0: scalar} \\ \text{rank 1: vector} \\ \text{rank 2: matrix} \\ \text{rank 3: cubic} \end{cases}$

example 2. Kronecker delta.  $\delta_{ij} = \begin{cases} 0 & i \neq j \\ 1 & i = j \end{cases}$

example 3. permutation.  $\epsilon_{ijk} = \begin{cases} 0 & i, j, k \text{ exists two or more equal} \\ 1 & i, j, k \text{ are cyclical order} \\ -1 & i, j, k \text{ are anti-cyclical} \end{cases}$

Consider the rigid body as a collection of discrete parts

$$T = \sum_i m_i \frac{v_i^2}{2} = \sum_i \frac{m_i}{2} (\vec{V} + \vec{\omega} \times \vec{r}_i)^2 = \sum_i \frac{m_i}{2} V^2 + \sum_i m_i \vec{V} \cdot (\vec{\omega} \times \vec{r}_i)$$

$$+ \sum_i \frac{m_i}{2} (\omega \times r_i)^2 = \frac{V^2}{2} \sum_i m_i + \sum_i m_i \vec{V} \cdot (\omega \times r_i) + \sum_i \frac{m_i}{2} (\omega \times r_i)^2$$

let  $m = \sum_i m_i$  the second term here,

$$\sum_i m_i \vec{V} \cdot (\vec{\omega} \times \vec{r}_i) = \vec{V} \cdot (\vec{\omega} \times \sum_i m_i \vec{r}_i) = 0 \quad \text{--- (2)}$$

$$\sum_i (\omega \times r_i)^2 \frac{m_i}{2} = \frac{1}{2} \sum m_i [\omega^2 r^2 - (\omega \cdot r)^2] \quad \text{--- (3)}$$

$\partial = 0$ . can be prove by

$$m_i \vec{V}_x (\vec{\omega} \times \vec{r}_i)_x = \vec{V}_x (\omega_y r_{iz} - \omega_z r_{iy}) = m_i$$

$$\text{as } \sum_i m_i \vec{r}_i = \sum_i m_i (r_{ix} \hat{x} + r_{iy} \hat{y} + r_{iz} \hat{z}) = 0$$

$$\Rightarrow \sum_i m_i r_{ix} = 0 \dots$$

$$\Rightarrow \sum_i m_i V_x (\vec{\omega} \times \vec{r}_i)_x = V_x (\omega_y \sum_i m_i r_{iz} - \omega_z \sum_i m_i r_{iy}) = 0$$

the same for the other components.

4/15/19

$$T = \underbrace{\frac{1}{2} M V^2}_{\text{translation}} + \frac{1}{2} \bar{m} \underbrace{[\Omega^2 r^2 - (\Omega \cdot r)^2]}_{\text{rotation}}$$

Using tensor suffix notation.

$$T_{\text{rot}} = \frac{1}{2} \sum_e m_e [\Omega_i^2 x_j^2 - \Omega_i x_i \Omega_k x_k]$$

where  $\Omega_i = \Omega_k \delta_{ik}$ .

$$\Rightarrow T_{\text{rot}} = \frac{1}{2} \sum_e m_e [\Omega_i \Omega_k \delta_{ik} x_j^2 - \Omega_i \Omega_k x_i x_k]$$
$$= \frac{1}{2} \Omega_i \Omega_k \sum_e m_e (x_j^2 \delta_{ik} - x_i x_k)$$

define  $I_{ik} = \sum_e m_e (x_j^2 \delta_{ik} - x_i x_k) \leftarrow \text{inertia tensor.}$

$$T = \frac{1}{2} M V^2 + \frac{1}{2} I_{ik} \Omega_i \Omega_k$$

properties

①  $I_{ik} = I_{ki}$

② 
$$I_{ik} = \begin{bmatrix} \sum_e m_e (y^2 + z^2) & -\sum_e m_e xy & -\sum_e m_e xz \\ -\sum_e m_e xy & \sum_e m_e (x^2 + z^2) & -\sum_e m_e yz \\ -\sum_e m_e xz & -\sum_e m_e yz & \sum_e m_e (x^2 + y^2) \end{bmatrix}$$

$I_{xx}$   $I_{yy}$   $I_{zz}$  are called principal moments of inertia.

3) Diagonalization. Eigenvalue.  $I_1, I_2, I_3$

For an ~~an~~ ~~the~~ ~~cluster~~ ~~has~~ ~~2~~ ~~3~~  $\vec{x}_1, \vec{x}_2, \vec{x}_3$  the  $\hat{I}$  can be diagonalized.

$$\hat{I} \vec{x} = \lambda \vec{x} \Rightarrow \begin{cases} \lambda_1 = I_1 & \vec{x}_1 \\ \lambda_2 = I_2 & \vec{x}_2 \\ \lambda_3 = I_3 & \vec{x}_3 \end{cases}$$

$I_1, I_2, I_3$ : principle moments of inertia.

$x_1, x_2, x_3$ : called principal axes of inertia.

Soln is given by  $\det(\hat{I} - \lambda I_{3 \times 3}) = 0$

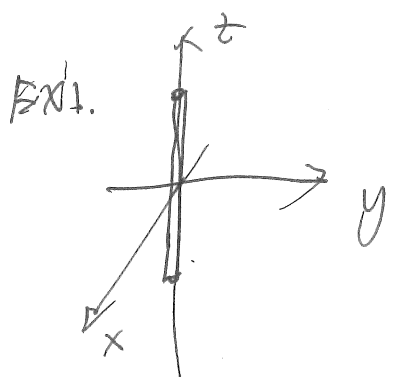
If  $I_1 = I_2 \neq I_3$ : we call it symmetrical top.

If  $I_1 \neq I_2 \neq I_3$  --- asymmetrical top.

If  $I_1 = I_2 = I_3$  --- spherical top ( ~~$\vec{x}_1, \vec{x}_2, \vec{x}_3$~~   
 $\lambda_i = \lambda_j = 0$ )

\* For continuous cases

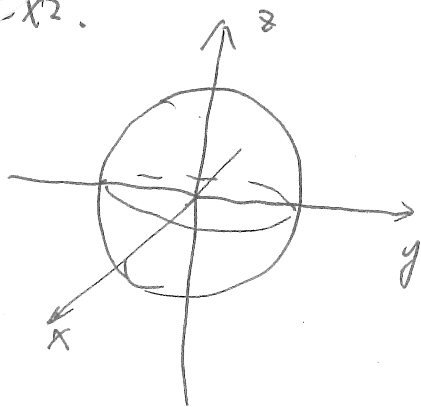
$$I_{ik} = \int \rho (x_l^2 \delta_{ik} - x_i x_k) d^3r$$



$$\begin{aligned} I_{xx} &= \int \rho \lambda (y^2 + z^2 - x^2) d^3r \\ &= \int \rho \lambda (y^2 + z^2 - x^2) dx dz dy \\ &= \lambda \int_{-l/2}^{l/2} y^2 dy \int_{-l/2}^{l/2} dz \int_{-l/2}^{l/2} dx \\ &= \lambda \frac{1}{12} l^3 = \frac{ml^3}{12} \end{aligned}$$

$$I_{xx} = I_{yy} = \frac{ml^3}{12}, \quad I_{zz} = 0$$

-x<sup>2</sup>.



$$I_{xx} = \rho \int (y^2 + z^2 - x^2) d^3r.$$

$$\begin{cases} x = r \cos \phi \sin \theta. \\ y = r \sin \phi \sin \theta. \\ z = r \cos \theta. \end{cases}$$

$$d^3r = r^2 dr d\phi d\theta$$

$$\Rightarrow I_{xx} = \rho \int r^4 (\sin^2 \phi \sin^2 \theta - \cos^2 \phi \sin^2 \theta + \cos^2 \theta) d\phi dr d\theta$$

$$= \rho \int r^4 dr \cdot \iint (-\sin^2 \theta \cos 2\phi + \cos^2 \theta) d\phi d\theta$$

$$= \rho \frac{1}{5} R^5 \cdot \int_{-\pi/2}^{\pi/2} 2\pi \cos^2 \theta d\theta$$

$$= \frac{\rho R^5 \cdot 2\pi \cdot \frac{1}{2} \int_{-\pi/2}^{\pi/2} (\cos 2\theta + 1) d\theta}{\frac{1}{5} \rho R^5 \pi^2}$$

$$= \frac{\pi \rho R^5 \pi^2}{5 \rho R^5 \pi^2}$$

$$I_{yy} = \rho \int (z^2 + x^2 - y^2) d^3r \quad (I_{xx} = I_{yy} = I_{zz})$$

$$I_{zz} = \rho \int (x^2 + y^2 - z^2) d^3r$$

$$\Rightarrow 3I = 2I_{xx} = 2\rho \int (x^2 + y^2 + z^2) d^3r = 2\rho \int r^2 d^3r$$

$$= \rho \int_0^R 4\pi r^4 dr = 2\rho \cdot \frac{4}{5} \pi R^5$$

$$\Rightarrow I = \frac{4}{3} \pi R^3 \cdot \frac{2\rho}{5} R^2 = \frac{8\rho}{15} \pi R^5$$

- Angular momentum.

The angular momentum we define is on the center of the body

Def:  ~~$\vec{L} = \sum \vec{r} \times \vec{p}$~~   $\vec{L} = \sum_{\alpha} m_{\alpha} \vec{r}_{\alpha} \times \vec{v}_{\alpha}$

where  $\vec{v}_{\alpha} = \vec{V} + (\vec{\omega} \times \vec{r}_{\alpha})$ .

$$\Rightarrow \vec{L} = \sum_{\alpha} m_{\alpha} \vec{r}_{\alpha} \times (\vec{V} + \vec{\omega} \times \vec{r}_{\alpha})$$

$$= \sum_{\alpha} m_{\alpha} (\underbrace{\vec{r}_{\alpha} \times \vec{V}}_{\vec{0}} + \vec{r}_{\alpha} \times (\vec{\omega} \times \vec{r}_{\alpha}))$$

$$= \sum_{\alpha} m_{\alpha} \vec{r}_{\alpha} \times (\vec{\omega} \times \vec{r}_{\alpha})$$

via matrix notation  $= \sum_{\alpha} m_{\alpha} [r_{\alpha}^2 \vec{\omega} - \vec{r}_{\alpha} (\vec{r}_{\alpha} \cdot \vec{\omega})]$

$$\vec{L}_i = \sum_{\alpha} m_{\alpha} (x_{\alpha}^2 \omega_i - x_{\alpha i} x_{\alpha k} \omega_k) = \sum_{\alpha} m_{\alpha} (x_{\alpha l}^2 \omega_k \delta_{ik} - x_{\alpha i} x_{\alpha k} \omega_k)$$

$$= \omega_k \sum_{\alpha} m_{\alpha} (x_{\alpha}^2 \delta_{ik} - x_{\alpha i} x_{\alpha k})$$

$$= I_{ik} \omega_k$$

- EOM of rigid body.

~~$L = \frac{1}{2} m \vec{v}^2$~~   $L = \frac{1}{2} m V^2 - U(R, \varphi)$  particle

~~$L = \frac{1}{2} \sum m_{\alpha} (V + \vec{\omega} \times \vec{r}_{\alpha})^2 - U(R)$~~   $L = \frac{1}{2} m V^2 + \frac{1}{2} \sum_{\alpha} m_{\alpha} x_{\alpha}^2 \omega_i \omega_k \delta_{ik} - x_{\alpha i} x_{\alpha k} \omega_k$

~~$= \frac{1}{2} m V^2 + \frac{1}{2} \sum_{\alpha} m_{\alpha} (\vec{\omega} \times \vec{r}_{\alpha})^2 + \sum_{\alpha} m_{\alpha} \vec{V} \cdot (\vec{\omega} \times \vec{r}_{\alpha}) - U(R)$~~   $\sum_{\alpha} m_{\alpha} x_{\alpha}^2 \omega_i \omega_k - U$

We have two ~~not~~ degrees of freedom

$$(V, R) \quad (\Omega, \varphi)$$

(1)  $(\vec{V}, \vec{R})$

$$\frac{\partial \mathcal{L}}{\partial \vec{V}} = m\vec{V} \quad , \quad \frac{\partial \mathcal{L}}{\partial \vec{R}} = -\frac{\partial U}{\partial \vec{R}} = \vec{F}_R$$

(2)  $(\Omega, \varphi)$

$$\frac{\partial \mathcal{L}}{\partial \Omega_i} = 2 \cdot \frac{1}{2} \sum_k m_L (X_j^2 \delta_{ik} - X_i X_k) \Omega_k$$

$$= 2 \cdot \frac{1}{2} L_{ik} \Omega_k = L_{ik} \Omega_k = m_L L_i$$

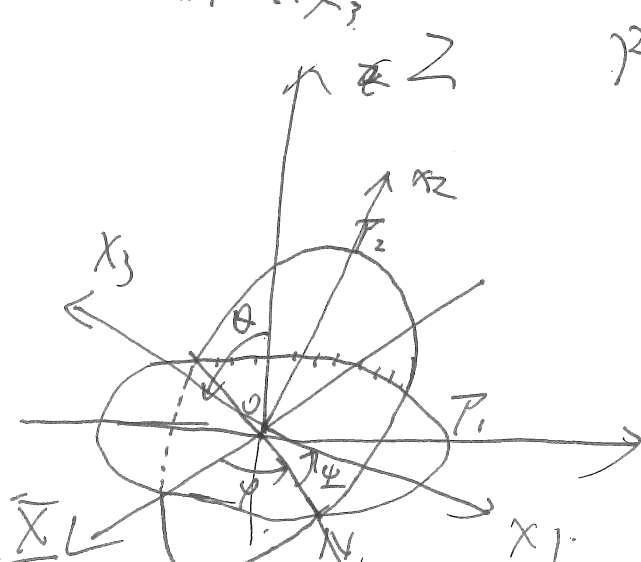
$$\frac{\partial \mathcal{L}}{\partial \varphi} = \cancel{0} - \frac{\partial U}{\partial \varphi} = \vec{F}_\varphi$$

EOM:

$$\left\{ \begin{aligned} \frac{d}{dt} \frac{\partial \mathcal{L}}{\partial \vec{V}} &= \frac{\partial \mathcal{L}}{\partial \vec{R}} \Rightarrow m\dot{\vec{V}} = \vec{F}_R \\ \frac{d}{dt} \frac{\partial \mathcal{L}}{\partial \Omega} &= \frac{\partial \mathcal{L}}{\partial \varphi} = L_{ik} \Omega_k = \vec{F}_{\varphi_{i\theta}} \end{aligned} \right.$$

- Euler's angle.

To simplify the description of rotation coordinate  $X, Y, Z$  and  $x_1, x_2, x_3$



plane  $P_1, P_2$  intersect at  $\vec{OY}$

$(x_1, x_2, x_3)$  orthonormal

$(X, Y, Z)$

$\theta: \vec{Z} \rightarrow \vec{X}$

$\varphi: \vec{X} \rightarrow \vec{OY}$

$\psi: \vec{OY} \rightarrow \vec{Z}$



We have two ~~not~~ degree of freedom

$$(V, R) \quad (\Omega, \varphi)$$

(1)  $(\vec{V}, \vec{R})$

$$\frac{\partial \mathcal{L}}{\partial \vec{V}} = m\vec{V} \quad , \quad \frac{\partial \mathcal{L}}{\partial \vec{R}} = -\frac{\partial U}{\partial \vec{R}} = \vec{F}_R$$

(2)  $(\Omega, \varphi)$

$$\frac{\partial \mathcal{L}}{\partial \Omega_i} = 2 \cdot \frac{1}{2} \sum_k m_i (x_j^2 \delta_{ik} - x_i x_k) \Omega_k$$

$$= 2 \cdot \frac{1}{2} L_{ik} \Omega_k = L_{ik} \Omega_k = I_{ij} \Omega_j$$

$$\frac{\partial \mathcal{L}}{\partial \varphi} = \dot{\varphi} - \frac{\partial U}{\partial \varphi} = F_\varphi$$

EOM:

$$\left\{ \begin{aligned} \frac{d}{dt} \frac{\partial \mathcal{L}}{\partial \vec{V}} &= \frac{\partial \mathcal{L}}{\partial \vec{R}} \Rightarrow m\dot{\vec{V}} = \vec{F}_R \\ \frac{d}{dt} \frac{\partial \mathcal{L}}{\partial \Omega} &= \frac{\partial \mathcal{L}}{\partial \varphi} = L_{ik} \Omega_k = F_{\varphi_{ik}} \end{aligned} \right.$$

- Euler's angle.

To simplify the description of rotation coordinate  $x, y, z$  and  $x_1, x_2, x_3$

plane  $P_1, P_2$  intersect at  $\vec{ON}$

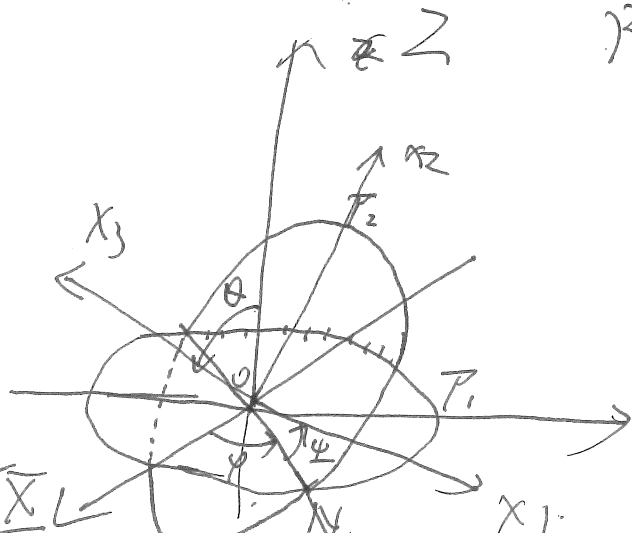
$(x_1, x_2, x_3)$  orthonormal

$(x, y, z)$

$\theta: \vec{z} \rightarrow \vec{x}_3$

$\varphi: \vec{x} \rightarrow \vec{ON}$

$\psi: \vec{ON} \rightarrow \vec{x}_1$



$$\dot{\theta} \parallel \vec{Ox}_1, \quad \dot{\psi} \parallel \vec{Z}, \quad \dot{\phi} \parallel \vec{Ox}_3$$

The Euler ~~Eqn~~ Form is a reparametrization of angular velocity of axis  $X_1, X_2, X_3$

$$\dot{\theta}_1 = \dot{\theta} \cos \psi, \quad \dot{\theta}_2 = -\dot{\theta} \sin \psi, \quad \dot{\theta}_3 = 0.$$

$$\dot{\psi}_1 = 0, \quad \dot{\psi}_2 = \dot{\psi} \sin \theta \sin \psi, \quad \dot{\psi}_3 = \dot{\psi} \cos \theta$$

$$\dot{\psi}_1 = 0, \quad \dot{\psi}_2 = 0, \quad \dot{\psi}_3 = \dot{\psi}$$

$$\dot{\Omega}_i = \dot{\theta}_i + \dot{\psi}_i + \dot{\psi}_i$$

$$\Rightarrow \begin{cases} \Omega_1 = \dot{\psi} \sin \theta \sin \psi + \dot{\theta} \cos \psi \\ \Omega_2 = \dot{\psi} \sin \theta \cos \psi - \dot{\theta} \sin \psi \\ \Omega_3 = \dot{\psi} \cos \theta + \dot{\psi} \end{cases}$$

with  $L_1, L_2, L_3$  we get ~~Trct~~  $\text{Trct}$

$$\text{Trct} = \sum_i L_i \Omega_i$$